

At the last meeting we decided you could enter any plane in the scale contest so long as the manufacturer lists it on the box as a P-51 or Cub or Cessna or T-34 or some such representation of a full scale airplane, even if it is not very scale such as a World Models T-34.

HSRCC SCALE CONTEST JULY 11 AND 12.

This contest is based on AMA 520 Fun Scale and will be broken down into three classes. These are individual scale, team scale and aerobatic scale. Individual scale is where a contestant flies his own plane. Team scale is where there is a plane owner and a pilot and the pilot flies the plane for the owner. Individual and team scale events are limited to non aerobatic planes such as cubs, war birds, general aviation planes. Aerobatic planes such as Yaks, Edges, Lasers, Pitts, etc will automatically fly in the aerobatic class. You cannot enter the same plane in more than one class. Prizes will be awarded in all three classes. Builder of model rule does not apply. You can enter any scale plane whether you built it from a kit, from an ARF or bought it ready to go.

This is a two day contest with each contestant doing two flights per day. A contestants score will be the total of the two best flight scores out of the four flights plus a proof of scale score of 5 points. Proof of scale is up to the contestant to provide and may be pictures, three views or kit box top pictures. Proof of coloring and markings will not be required.

Each flight will consist of 10 maneuvers, 5 mandatory and 5 optional as follows=

1. Takeoff - Taxi out , come to complete stop, then take off.
 2. Straight flight flyby- upwind between 10 and 20 feet straight and level for 300 feet.
 3. Horizontal figure 8
- Maneuvers 4, 5, 6, 7, and 8 are optional pilots choice maneuvers appropriate for his plane. Please indicate on score sheet what the 5 optional maneuvers you will do. You may change options from one flight to another.
9. Landing.
 10. Realism of flight. This score reflects how realistically the plane is flown including flight between maneuvers.

All maneuvers should be centered on the judges.

Pilot must call beginning and end of each maneuver including takeoff, such as “figure eight beginning now” and “figure eight complete”. You must call start of landing but landing will be automatically complete when plane stops landing roll or turns to taxi back to pits. Landing points will be deducted for noseovers or running off the runway.

Each maneuver is worth 10 points. Points are reduced if maneuver is not done scale like for your particular plane. Missed or incomplete maneuvers are given a ZERO. A TOUCH AND GO COUNTS AS TWO MANEUVERS AND IS WORTH 20 POINTS.